Braden O'Guinn

nedarb906@gmail.com | @broguinn | github | linkedin | 541-912-0695

Summary

I am a full-stack **web developer** that builds apps in **Javascript** and **Ruby on Rails**. In my spare time, I contribute to **open-source projects** and get involved with the Portland **tech community**.

Education

Web Developer School

2013

Epicodus, Portland, Oregon

Coursework: Ruby | Javascript | Rails | Front-end | 700+ code hours

- Built Rails Web Apps, made and integrated APIs, sent AJAX Requests, Pair Programmed, comprehensive TDD, including unit and integration testing, configured SMTP servers, and rolled my own Authentication
- Embedded Ruby into HTML/CSS/JS in the front end, used jQuery to make interactive pages, made Responsive Designs from Web Frameworks

Bachelor of Arts, Anthropological Linguistics (Urban Studies Minor)

Tulane University, New Orleans, LA

Reifler - Bricker Award for Excellence in Linguistics

Experience

Web Development Intern

2013 - Present

Stolen Bicycle Registry, Portland, Oregon

Built a **Rails** web app from the ground up with an **AJAX**-enabled interface, mobile-ready design, and interactive forms. Includes powerful fuzzy search built around **Postgres**' Trigram extension.

Web Development (Contract)

2013 - Present

2013

Blake Bertuccelli Inc. New Orleans, LA
Built **HTML/CSS** layouts for <u>Ragusa</u>, inc. and <u>GoNola.com</u>

Lead Bartender

MeauxBar Bistro, New Orleans, LA

Community

Hack + Help: Weekly coding meetup hosted by <u>pdx.rb</u>.

Programmers teach, collaborate, and hack. At Ruby Newbies we attack a problem once a month and explore the **elegant solutions** to everyday programming tasks.

TechFestNW 2013 Hackathon: Our team proposed and mocked up a widget for <u>ICANN</u> and its many sister-sites to encourage definition and discussion of obscure terms. A crash course in team organization and brainstorming. The project was built entirely in **Javascript** and won the entire team tickets to next year's TechFestNW.

Fall 2013 Code Retreat: Eight hours of code 'sprints,' building Conway's Game of Life in both **Ruby** and **Python**, with challenging design restrictions, from no number declarations to writing entirely with or without objects.